ASCNE Duck Farm Trial

October 14 2023

- 1. 5 points Pen 1 Remove 5 ducks from Pen A
- 2. 5 points Pen 2 Put 5 ducks into Pen C
- 3. 5 points Pen 3. Remove 5 ducks from Pen B.
- 4. 20 points Chute. Close the end of the chute. Load ducks into the chute. Open handlers may move anywhere. Advanced handlers must stay behind handlers line until all ducks are in the chute. Once the ducks are in the chute, the handler will pick up and examine one duck for bumblefoot. Put the duck back in the chute and release all the ducks.
- 5. 20 points Specific task. Bring the ducks to the hula hoop and hold them. At least 3 ducks must settle in the hoop until the judge calls a hold.
- 6. 5 points Pen 4. Put ducks into Pen A.
- 7. 5 points Pen 5 Remove ducks from Pen C.
- 8. 20 points Specific task Drive ducks across the bridge.
- 9. 20 points Gather Leave the ducks along the fence between Pens A and B. Take dog behind the line between the back panels. Open handlers may leave their dog and go to Pen C before sending the dog. Advanced handlers must send the dog from their side. Once the dog is sent, all handlers may move anywhere on the course. The dog will gather the ducks and fetch/drive them to the back end of the arena and put them through Panel D (either way).
- 10. 25 points Sort The handler and dog will bring the ducks to Pen B and sort the three marked ducks into the pen. Open handlers may sort either into the pen or out of the pen. Advanced handlers must sort into the pen. Once three ducks are in the pen, shut the gate. Then put the remaining two ducks in the pen and shut the gate.

Time limits: Open 20 minutes Advanced 18 minutes